Questioning

6	Embodies. "I can't not."	Seeks and questions new experiences / knowledge to achieve unique results.
5	Organises. "I make sure."	Pursues provocative questions and their own lines of enquiry.
4	Values. "I see why."	Asks 'what if' hypothetical questions and explores hunches.
3	Responds. "I'll try."	Uses open questions to generate expansive responses.
2	Receives. "Show me. Tell me."	Uses closed questions to uncover specified detail.
1	Lacks. "I can't. I won't."	Expects to be given answers. Fears asking

Collaboration

6	Embodies. "I can't not."	Team player. Adopts many different team roles. Valued in any team.
5	Organises. "I make sure."	Manages conflict effectively. Brings others on-side and builds consensus.
4	Values. "I see why."	Respects others' views. Has a clear view of the purpose and value of each team role.
3	Responds. "I'll try."	Is patient with and steps back for others. Experiments with different team roles
2	Receives. "Show me. Tell me."	Takes turns and listens carefully. Tries out some team roles when prompted.
1	Lacks. "I can't. I won't."	Few social strategies. At best, cooperative rather than collaborative

Perseverance

6	Embodies. "I can't not."	Knows they have the strategies to reach a successful resolution to the problem in hand.
5	Organises. "I make sure."	Organises self to get the job done. Overcomes and manages discouragement.
4	Values. "I see why."	Has worked out ways to help them through the hard slog of practice.
3	Responds. "I'll try."	Initiates own prompts to keep going. Remains positive. Knows why they are stuck.
2	Receives. "Show me. Tell me."	Uses suggested prompts and resources to get unstuck / keep going.
1	Lacks. "I can't. I won't."	No coping strategies. Prone to be distracted. Readily gives up. Sensitive to negativity.

Revising

6	Embodies. "I can't not."	Approaches problem solving as a process of continuous improvement.
5	Organises. "I make sure."	Questions normal rules / ideas to detect errors and improve things.
4	Values. "I see why."	Edits as they go along. Thinks on their feet within the given variables.
3	Responds. "I'll try."	Decides what needs to be done and in what order. Checks to ensure they are on track .
2	Receives. "Show me. Tell me."	Checks what they are doing against given criteria.
1	Lacks. "I can't. I won't."	Rushes ahead. No rethinking or retrying.